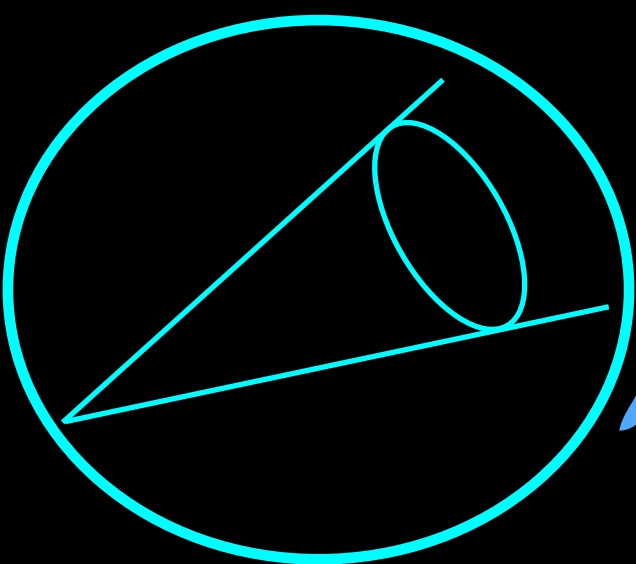


Before we start...



In memory of Chris King
† 15 March 2023



Hidden Markov Models: Classical, Quantum, and Beyond

$$P(uv...w)$$



Andreas Winter

(with A. Monras, M. Fanizza & J. Lumbrecas)

[A. Monràs/AW, JMP 57:015219 (2016), arXiv:1412.3634;
M. Fanizza/J. Lumbrecas/AW, arXiv:2209.11225]

Basic question:

How to explain "large" data
with a "simple" model?

Basic question:

How to explain "large" data
with a "simple" model?

Concretely, observations are an infinite time
series $\dots u_{-k} \dots u_{-1} u_0 u_1 u_2 \dots u_\ell \dots$

$[u_t \in \mathbb{M}]$ letters from a finite alphabet].

Basic question:

How to explain "large" data
with a "simple" model?

Concretely, observations are an infinite time
series $\dots u_{-k} \dots u_{-1} u_0 u_1 u_2 \dots u_\ell \dots$

[$u_t \in \mathbb{M}$ letters from a finite alphabet].

Assume *stationarity*, i.e. for all t and ℓ ,

$$\Pr\{u_1 = u_1, \dots, u_\ell = u_\ell\} = \Pr\{u_t = u_1, \dots, u_{t+\ell-1} = u_\ell\}.$$

Basic question:

How to explain "large" data
with a "simple" model?

Concretely, observations are an infinite time
series $\dots u_{-k} \dots u_{-1} u_0 u_1 u_2 \dots u_\ell \dots$

[$u_t \in \mathbb{M}$ letters from a finite alphabet].

Assume *stationarity*, i.e. for all t and ℓ ,

$$\Pr\{u_1 = u_1, \dots, u_\ell = u_\ell\} = \Pr\{u_t = u_1, \dots, u_{t+\ell-1} = u_\ell\}.$$

These marginals $P(\underline{u})$, for all finite words

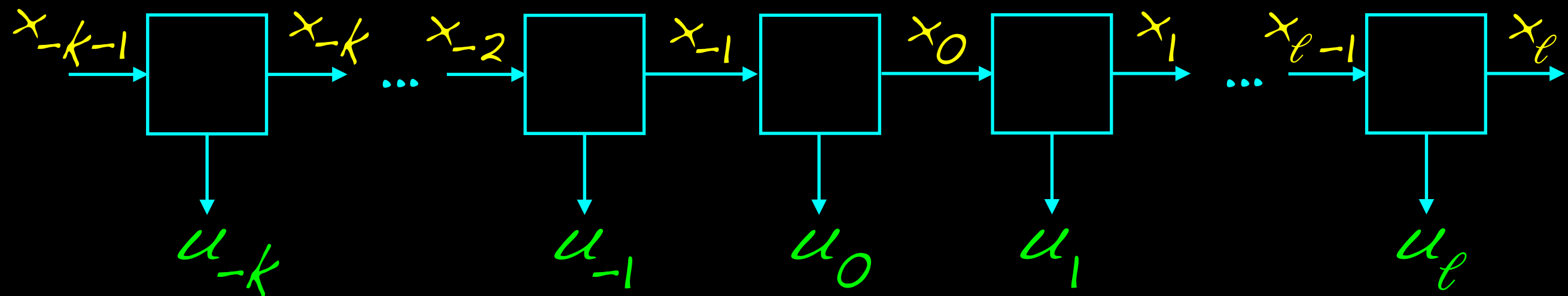
$$\underline{u} = u_1 u_2 \dots u_\ell \in \mathbb{M}^* = \bigcup_{k \geq 0} \mathbb{M}^k,$$

determine the probability law.

Basic question:

How to explain "large" data
with a "simple" model?

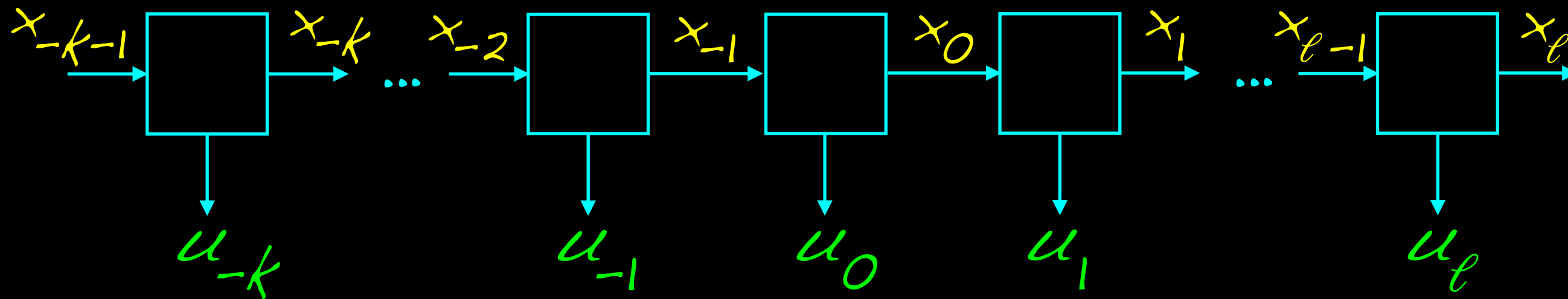
"Explanation" of $P(\underline{u})$ via a **finite memory**
system as hidden cause:



Basic question:

How to explain "large" data
with a "simple" model?

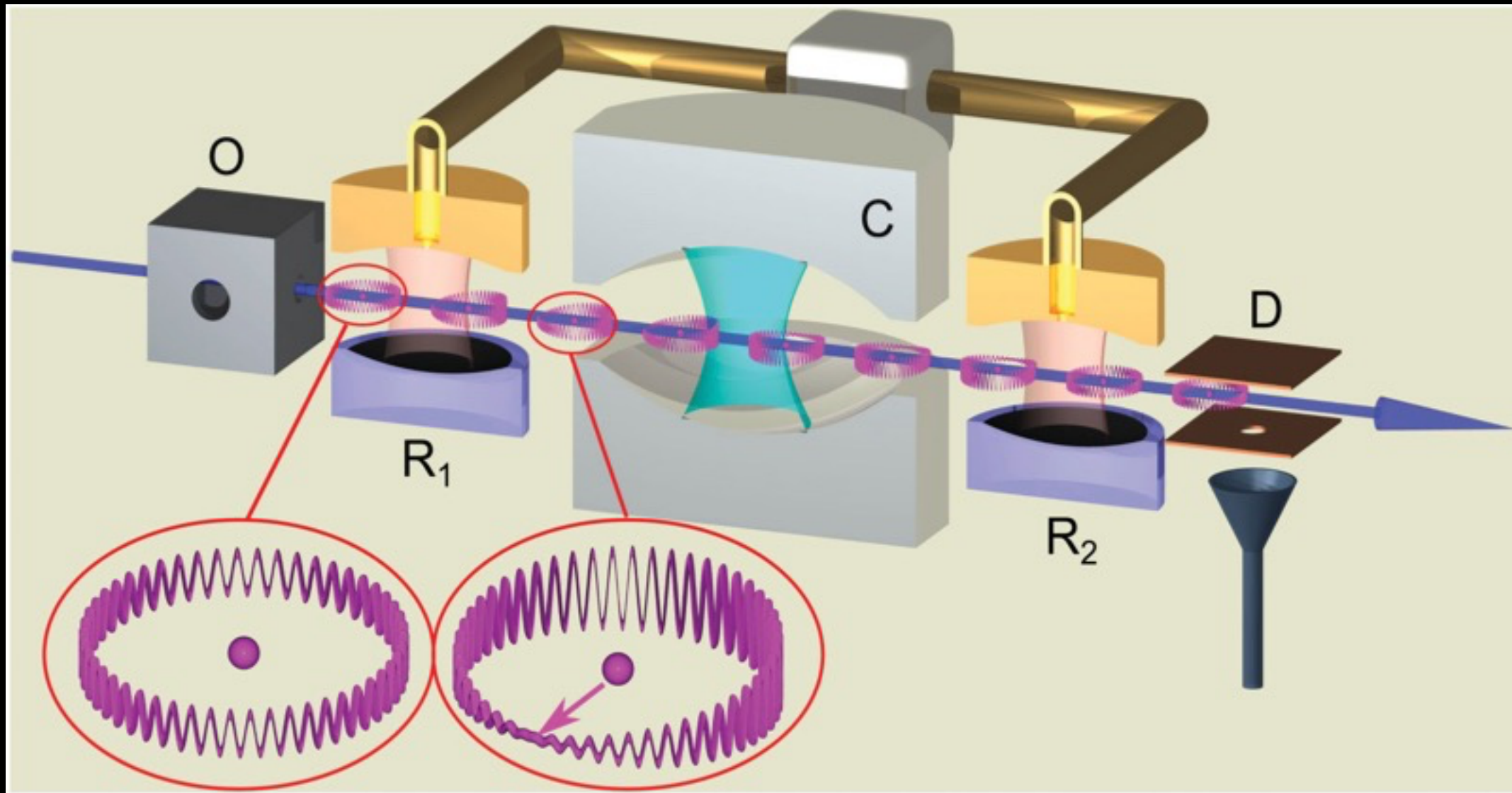
"Explanation" of $P(\underline{u})$ via a **finite memory**
system as **hidden cause**:



Of course, need to specify the nature of
the **causation**, and of the **memory**...

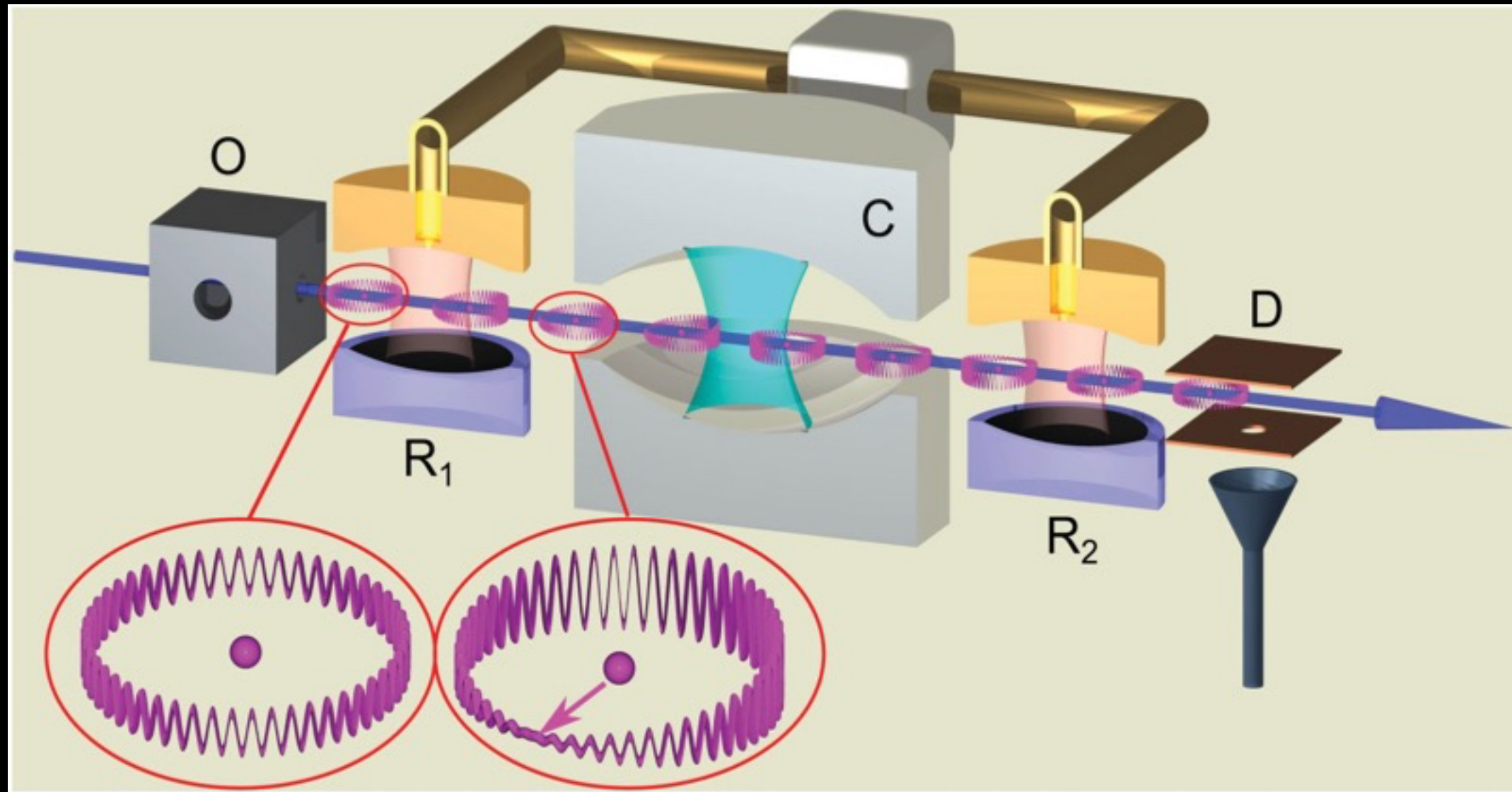
Example: Cavity-atom interaction

[Courtesy of S. Haroche]:



Example: Cavity-atom interaction

[Courtesy of S. Haroche]:



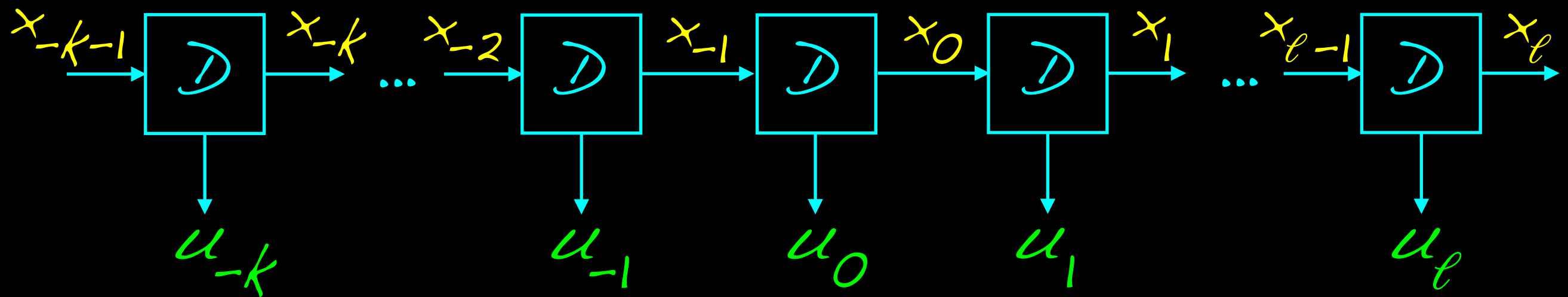
Question: can one infer the quantum nature of the internal mechanism by observing $P(\underline{u})$?

Outline

- ✓. Observations as consequence of a finitary hidden cause (memory)
 - 1. Classical, quantum and GPT memory
 - 2. Reconstructing a quasi-realisation:
low-rank Hankel matrix completion
 - 3. Separations: classical $\stackrel{\checkmark}{\not\subseteq}$ quantum $\stackrel{\checkmark}{\not\subseteq}$ GPT

1-a. Classical memory (HMM)

The $x_t \in \mathbb{X}$ are from a finite set of internal states, $\mathcal{D}: \mathbb{X} \rightarrow \mathbb{X} \times \mathbb{M}$ are stochastic maps:



$\mathcal{D}_u: \mathbb{X} \rightarrow \mathbb{X}$ are sub-stochastic maps, s.t.

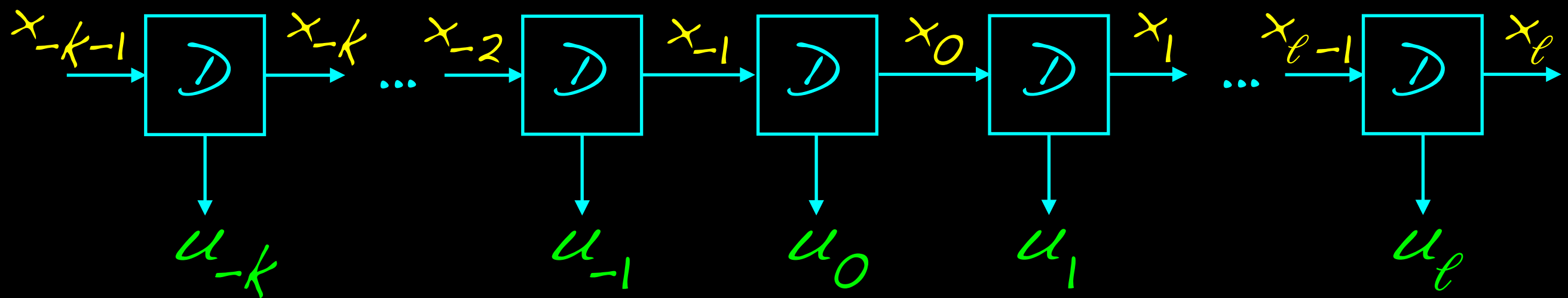
$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ is stochastic with stationary distribution π : $\bar{\mathcal{D}} \vec{1} = \vec{1}$, $\pi \bar{\mathcal{D}} = \pi$.

$$P(u_1 u_2 \dots u_{\ell}) = \pi \mathcal{D}_{u_1} \mathcal{D}_{u_2} \dots \mathcal{D}_{u_{\ell}} \vec{1}$$

(p.r.)

1-6. Quantum memory (\mathcal{H} /QMM)

The $x_t \in \mathbb{X} = \mathcal{S}(\mathcal{H})$ are quantum states on \mathcal{H} ,
and \mathcal{D} is a completely positive instrument:



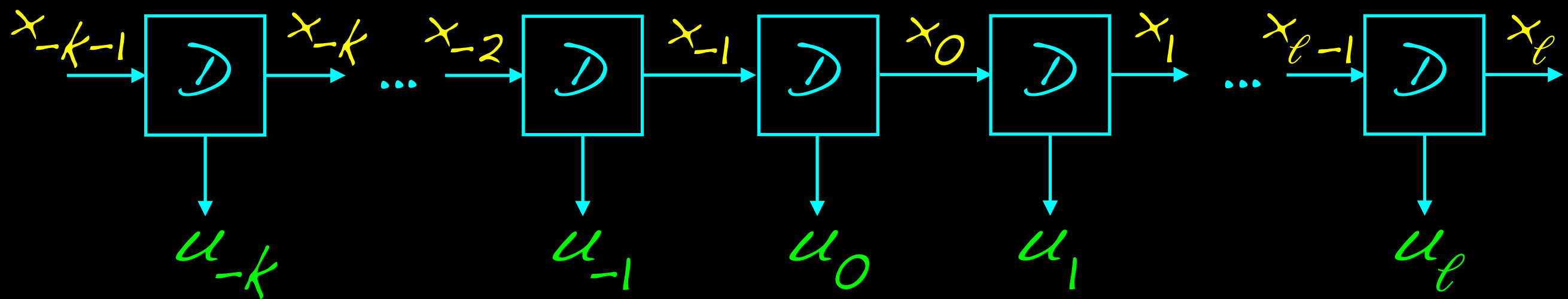
$\mathcal{D}_u : \mathbb{X} \rightarrow \mathbb{X}$ are completely positive maps, s.t.

$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ is unital (cpup) with stationary
state $\omega : \bar{\mathcal{D}}\mathbb{1} = \mathbb{1}, \omega \circ \bar{\mathcal{D}} = \omega$.

$$P(u_1 u_2 \dots u_{\ell}) = \omega \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_{\ell}} \mathbb{1} \quad (\text{c.p.r.})$$

1-6. Quantum memory (\mathcal{H} /QMM)

The $x_t \in \mathbb{X} = S(\mathcal{H})$ are quantum states on \mathcal{H} ,
and \mathcal{D} is a completely positive instrument:



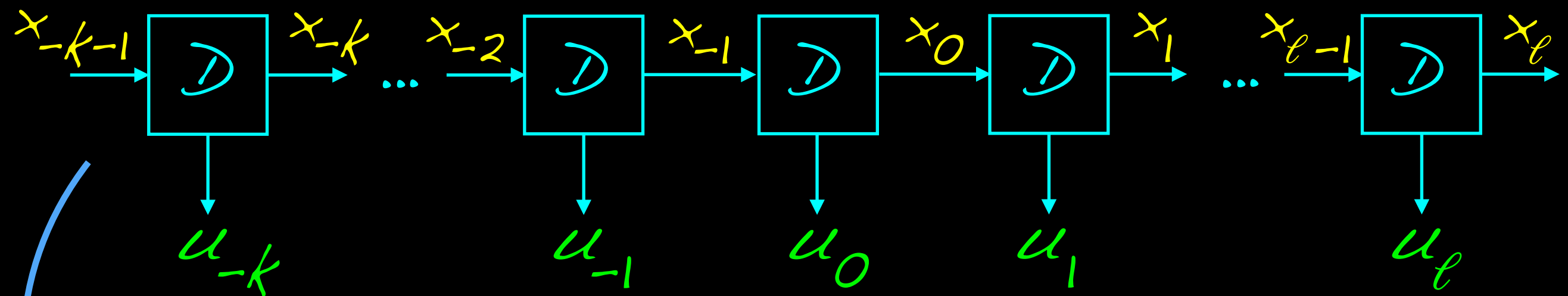
$\mathcal{D}_u : \mathbb{X} \rightarrow \mathbb{X}$ are completely positive maps, s.t.

$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ is unital (cpup) w C^* -finitely correlated state
state $\omega : \bar{\mathcal{D}}\mathbb{1} = \mathbb{1}, \omega \circ \bar{\mathcal{D}} = \omega$.

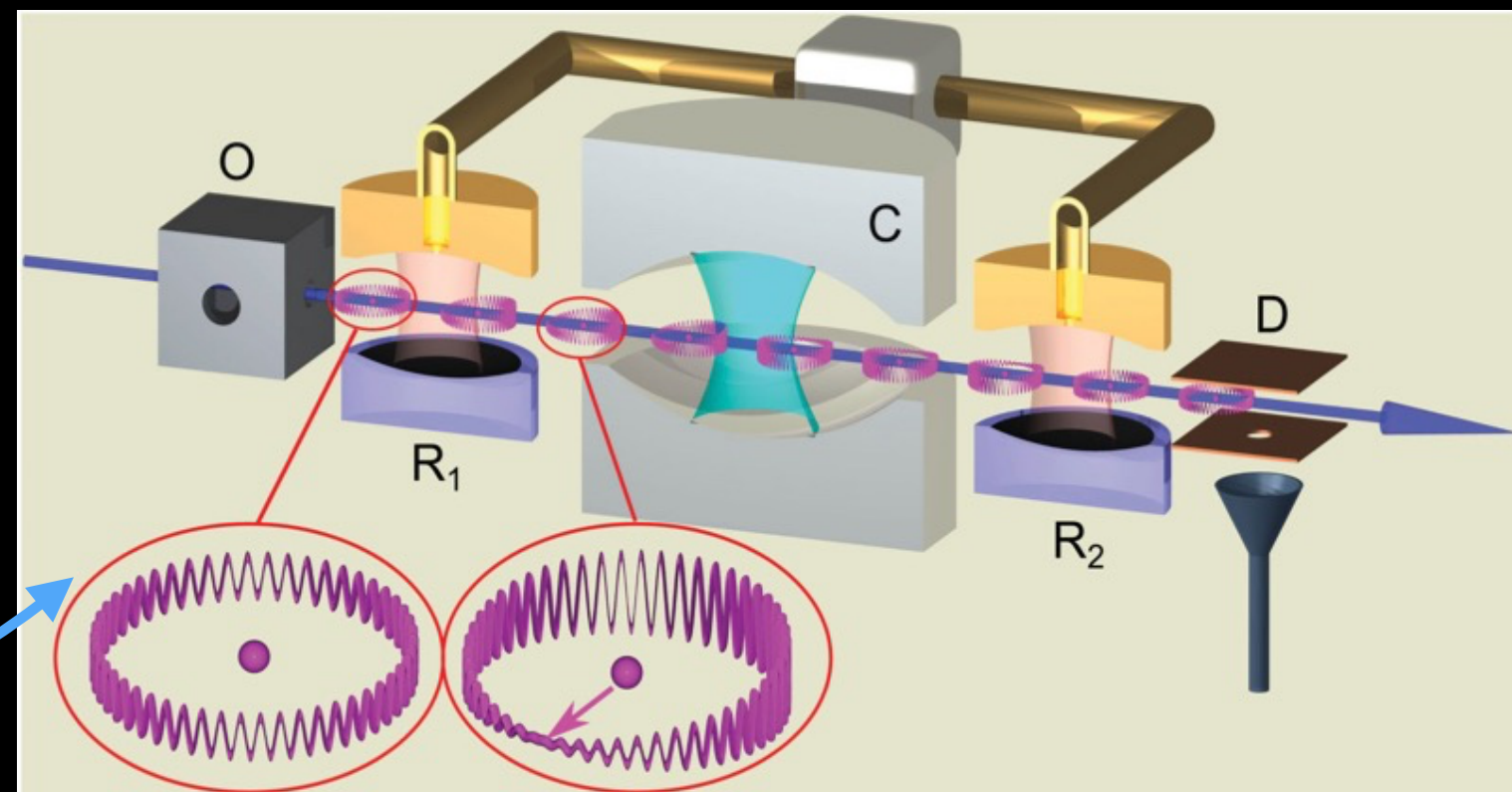
$$P(u_1 u_2 \dots u_{\ell}) = \omega \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_{\ell}} \mathbb{1} \quad (\text{c.p.r.})$$

1-6. Quantum memory (\mathcal{H} /QMM)

The $x_t \in \mathbb{X} = \mathcal{S}(\mathcal{H})$ are quantum states on \mathcal{H} ,
and \mathcal{D} is a completely positive instrument:

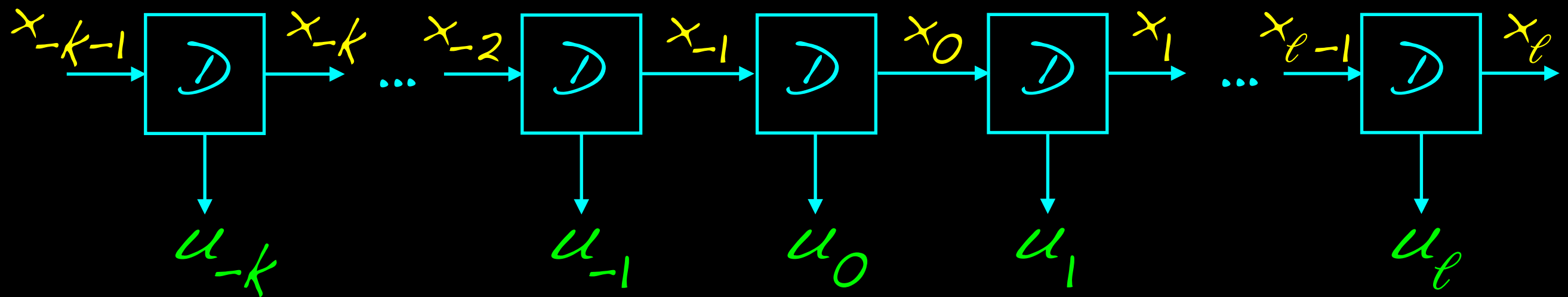


In real life (=in
the laboratory):



1-c. General linear structure

The $x_t \in V$ are elements of a (real) vector space, and \mathcal{D} is a collection of linear maps:



$\mathcal{D}_u : V \rightarrow V$ are linear maps, $\tau \in V$, $\pi \in V^*$, s.t.

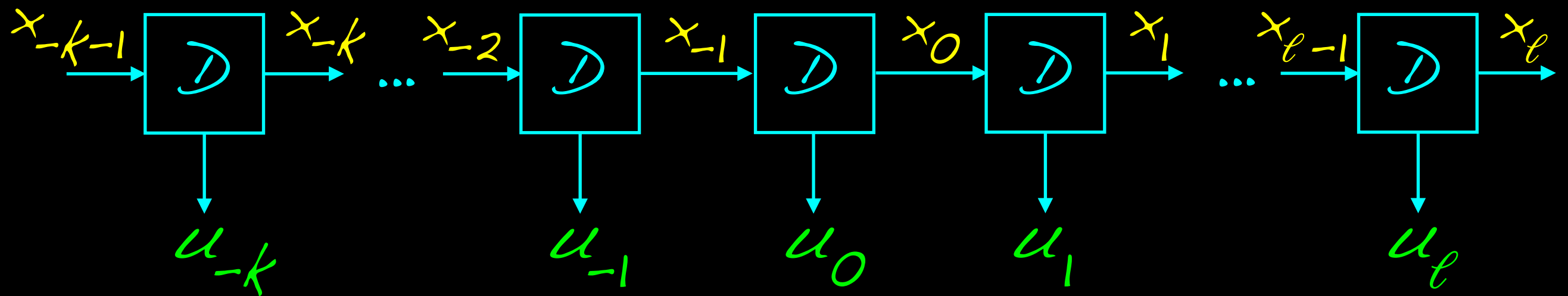
$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ preserves both τ and ω :

$\bar{\mathcal{D}}\tau = \tau$, $\pi \circ \bar{\mathcal{D}} = \pi$, as well as $\pi(\tau) = 1$.

$$P(u_1 u_2 \dots u_\ell) = \pi \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_\ell} \tau \quad (\text{g.u.r.})$$

1-c. General linear structure

The $x_t \in V$ are elements of a (real) vector space, and \mathcal{D} is a collection of linear maps:



$\mathcal{D}_u : V \rightarrow V$ are linear maps, $\tau \in V$, $\pi \in V^*$, $\tau \in V$

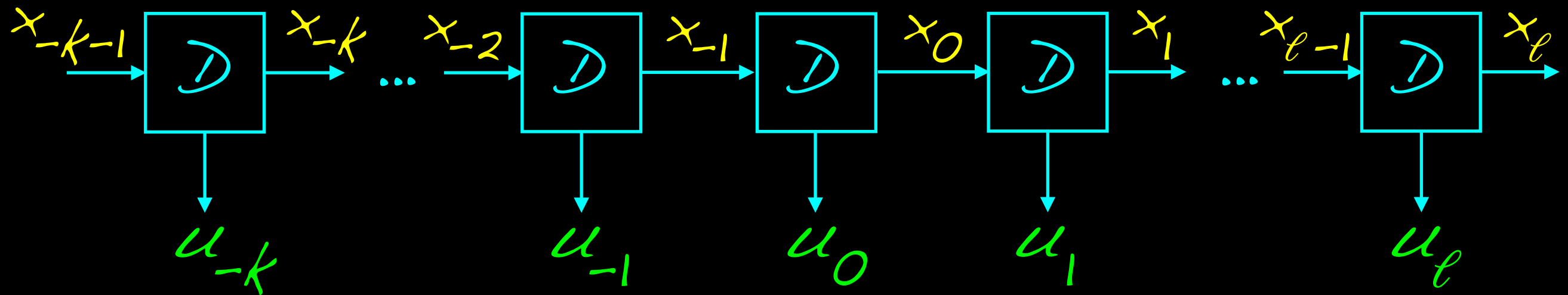
$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ preserves both τ and π

$\bar{\mathcal{D}}\tau = \tau$, $\pi \circ \bar{\mathcal{D}} = \pi$, as well as $\pi(\tau$

Quasirealisation:
general finitely
correlated state

$$P(u_1 u_2 \dots u_{\ell}) = \pi \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_{\ell}} \tau \quad (\text{q.u.r.})$$

1-c. General linear structure



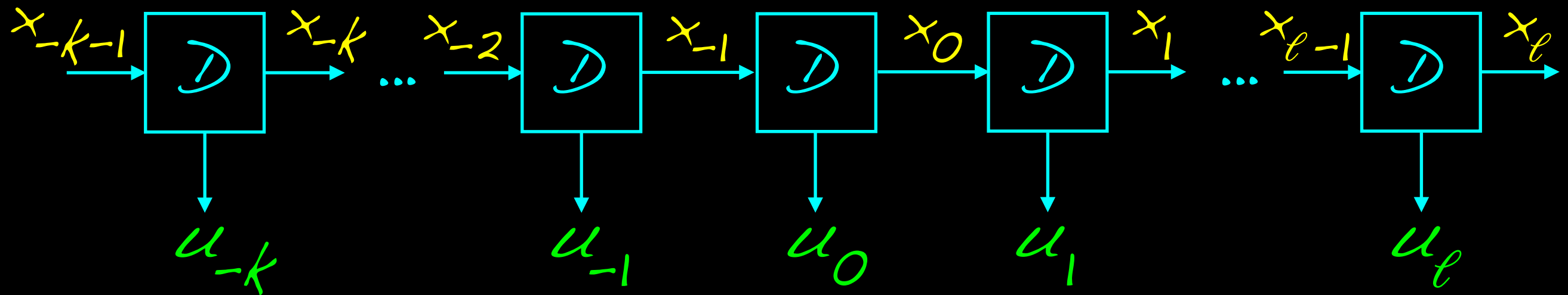
$\mathcal{D}_u : V \rightarrow V$ are linear maps, $\tau \in V$, $\omega \in V^*$, s.t.

$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ preserves both τ and π , $\pi(\tau)=1$.

$$P(u_1 u_2 \dots u_\ell) = \pi \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_\ell} \tau \quad (\text{g.u.r.})$$

Unlike classical and quantum case, no a priori guarantee that $P(\underline{u}) \geq 0$.

1-c. General linear structure



$\mathcal{D}_u : V \rightarrow V$ are linear maps, $\tau \in V$, $\omega \in V^*$, s.t.

$\bar{\mathcal{D}} = \sum_u \mathcal{D}_u$ preserves both τ and π , $\pi(\tau)=1$.

$$P(u_1 u_2 \dots u_{\ell}) = \pi \circ \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_{\ell}} \tau \quad (\text{g.u.r.})$$

Unlike classical and quantum case, no a priori guarantee that $P(\underline{u}) \geq 0$. In fact, checking positivity is undecidable ⚡

[Sontag, J. Comp. Syst. Sci. 11(3):375-381, 1975]

Example. $V = B(\mathbb{C}^2)_{sa} = \text{span}\{1, X, Y, Z\}$ qubit
with $\tau=1$, $\pi=\frac{1}{2}\text{Tr}$, and the following maps:

$$D_0(A) = \frac{1}{4} |0\rangle\langle 0| A |0\rangle\langle 0|,$$

$$D_1(A) = \frac{1}{4} |1\rangle\langle 1| A |1\rangle\langle 1|,$$

$$D_X(A) = \frac{1}{4} \exp(i\alpha X) A \exp(-i\alpha X),$$

$$D_Z(A) = \frac{1}{4} \exp(i\beta Z) A \exp(-i\beta Z),$$

$$D_T(A) = \frac{1}{4} A^T.$$

Example. $V = B(\mathbb{C}^2)_{sa} = \text{span}\{1, X, Y, Z\}$ qubit
 with $\tau=1$, $\pi=\frac{1}{2}\text{Tr}$, and the following maps:

$$D_0(A) = \frac{1}{4} |0\rangle\langle 0| A |0\rangle\langle 0|,$$

$$D_1(A) = \frac{1}{4} |1\rangle\langle 1| A |1\rangle\langle 1|,$$

$$D_X(A) = \frac{1}{4} \exp(i\alpha X) A \exp(-i\alpha X),$$

$$D_Z(A) = \frac{1}{4} \exp(i\beta Z) A \exp(-i\beta Z),$$

$$D_T(A) = \frac{1}{4} A^T.$$

When α/π and β/π are irrational, dynamics
 explores whole Bloch sphere densely. Four-
 dim. q.u.r., but requires 2 qubits for c.p.r.!

Example. $V = B(\mathbb{C}^2)_{sa} = \text{span}\{1, X, Y, Z\}$ qubit
 with $\tau=1$, $\pi=\frac{1}{2}\text{Tr}$, and the following maps:

$$D_0(A) = \frac{1}{4} |0\rangle\langle 0| A |0\rangle\langle 0|,$$

$$D_1(A) = \frac{1}{4} |1\rangle\langle 1| A |1\rangle\langle 1|,$$

$$D_x(A) = \frac{1}{4} \exp(i\alpha X) A \exp(-i\alpha X),$$

$$D_z(A) = \frac{1}{4} \exp(i\beta Z) A \exp(-i\beta Z),$$

~~$$D_t(A) = \frac{1}{4} A^T.$$~~

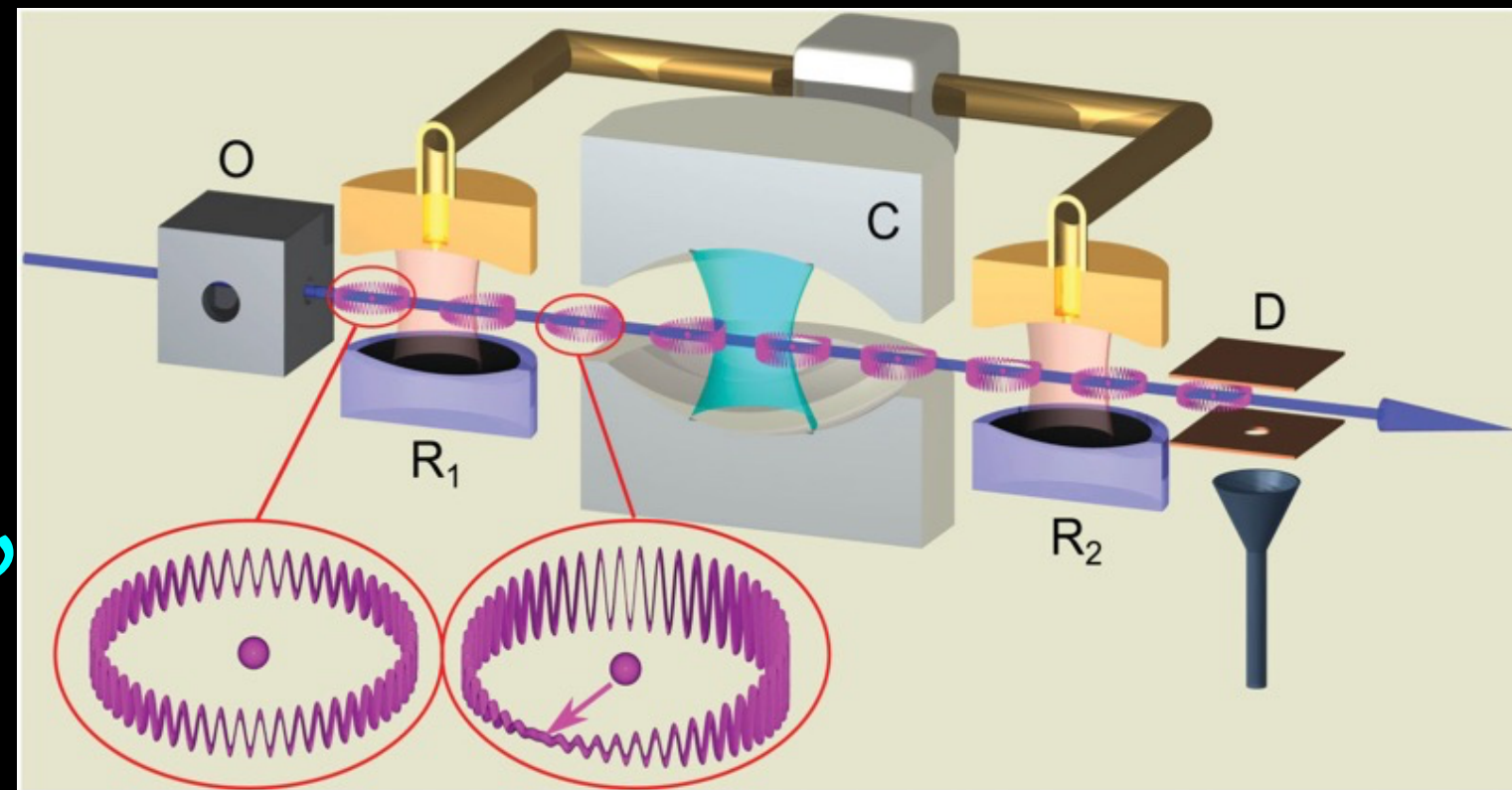
When α/π and β/π are irrational, dynamics
 explores whole Bloch sphere densely. Four-
 dim. q.u.r.: $\mathcal{H}QMM$ with qubit memory.

Recover the internal mechanism from $P(\underline{u})$?

Quantum application: characterisation of quantum devices - state preparation, gates and measurements - from first principles.

[R. Blume-Kohout et al., 1310.4492] treat system as a black box whose reaction to different interventions we can observe...

Evidently possible only up to linear equivalence, e.g. isometries.



What guarantees positivity of probability?

* $\underline{u} = u_1 u_2 \dots u_\ell \mapsto \mathcal{D}_{\underline{u}} = \mathcal{D}_{u_1} \circ \mathcal{D}_{u_2} \dots \circ \mathcal{D}_{u_\ell}$ is semigroup representation. (Notation.)

What guarantees positivity of probability?

* Classical & quantum case: positivity $P(\underline{u}) \geq 0$ enforced by the vector space order.

Generally: Assume we have convex cones $C \subset V$ and $\tilde{C} \subset C' \subset V^*$, s.t. $\tau \in C$, $\pi \in \tilde{C}$, and the cones are preserved by the transformations, i.e. $D_u C \subset C$, $\tilde{C} D_u \subset \tilde{C} \forall u$. Then $P(\underline{u}) \geq 0$.

What guarantees positivity of probability?

* Classical & quantum case: positivity $P(\underline{u}) \geq 0$ enforced by the vector space order.

Generally: Assume we have convex cones $C \subset V$ and $\tilde{C} \subset C' \subset V^*$, s.t. $\tau \in C$, $\pi \in \tilde{C}$, and the cones are preserved by the transformations, i.e. $D_u C \subset C$, $\tilde{C} D_u \subset \tilde{C} \forall u$. Then $P(\underline{u}) \geq 0$.

Dual cone $C' = \{f \in V^* : f(x) \geq 0 \forall x \in C\}$

* Classical & quantum case: positivity $P(\underline{u}) \geq 0$ enforced by the vector space order.

Generally: Assume we have convex cones $C \subset V$ and $\tilde{C} \subset C' \subset V^*$, s.t. $\tau \in C$, $\pi \in \tilde{C}$, and the cones are preserved by the transformations, i.e. $D_u C \subset C$, $\tilde{C} D_u \subset \tilde{C} \forall u$. Then $P(\underline{u}) \geq 0$.

Conversely: If $P \geq 0$, then such cones exist,

e.g. $C = C_{\min} = \overline{\text{cone}\{D_{\underline{u}} \tau : \underline{u} \in \mathbb{M}^*\}},$

$$\tilde{C} = C'_{\max} = \overline{\text{cone}\{\pi D_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}}.$$

* Classical & quantum case: positivity $P(\underline{u}) \geq 0$ enforced by the vector space order.

Generally: Assume we have convex cones $C \subset V$ and $\tilde{C} \subset C' \subset V^*$, s.t. $\tau \in C$, $\pi \in \tilde{C}$, and the cones are preserved by the transformations, i.e. $D_u C \subset C$, $\tilde{C} D_u \subset \tilde{C} \forall u$. Then $P(\underline{u}) \geq 0$.

Conversely: If $P \geq 0$, then such cones exist,

$$\text{e.g. } C = C_{\min} = \overline{\text{cone}\{D_u \tau : \underline{u} \in \mathbb{M}^*\}},$$

$$\tilde{C} = C'_{\max} = \overline{\text{cone}\{\pi D_u : \underline{u} \in \mathbb{M}^*\}}.$$

...not unique, could for instance also take dual cone $\tilde{C} = C'$; call any such C "suitable".

Interpretation - Finite dimensional
quasi-realisation "explains" time series
 P by the hidden mechanism of a
general probabilistic theory (GPT):

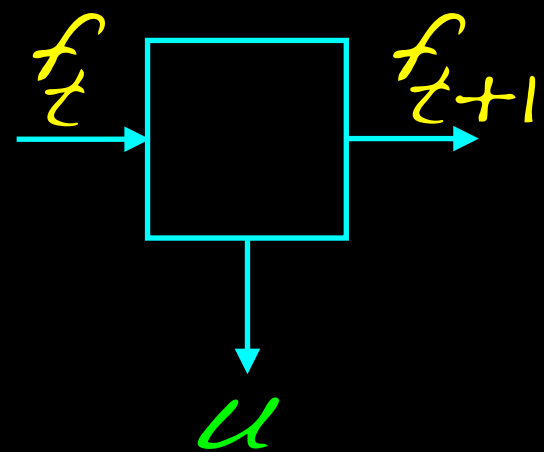
- C and C' are pointed and generating cones;
- $\tau \in \text{int}(C)$ and $S := \{f \in C' : f(\tau) = 1\}$ state space;
- $\mathcal{E} := C_n(\tau - C)$ "effects" for measurements.

[G. Ludwig & school, 1960s-70s, ...]

Interpretation - Finite dimensional
quasi-realisation "explains" time series
 P by the hidden mechanism of a
general probabilistic theory (GPT):

- C and C' are pointed and generating cones;
- $\tau \in \text{int}(C)$ and $S := \{f \in C' : f(\tau) = 1\}$ state space;
- $\mathcal{E} := C_n(\tau - C)$ "effects" for measurements.

[G. Ludwig & school, 1960s-70s, ...]



$\equiv \left\{ \begin{array}{l} f_t \circ D_u = \Pr\{u | f_t\} f_{t+1}, \text{ relates} \\ \text{current \& future states,} \\ \text{and the output } u. \end{array} \right.$

2. Reconstruction of V

* Consider the Hankel-type matrix $\mathcal{H} = (\mathcal{H}_{\underline{u}, \underline{v}})$,
with $\mathcal{H}_{\underline{u}, \underline{v}} = \mathcal{P}(\underline{u}\underline{v}) = \mathcal{P}(u_1 u_2 \dots u_\ell v_1 v_2 \dots v_k)$
 $= \mathcal{H}_{\varepsilon, \underline{u}\underline{v}} = \mathcal{H}_{\underline{u}\underline{v}, \varepsilon}$.

2. Reconstruction of V

* Consider the Hankel-type matrix $\mathcal{H} = (\mathcal{H}_{\underline{u}, \underline{v}})$,
with $\mathcal{H}_{\underline{u}, \underline{v}} = P(\underline{u}\underline{v}) = P(u_1 u_2 \dots u_\ell v_1 v_2 \dots v_k)$
 $= \mathcal{H}_{\varepsilon, \underline{u}\underline{v}} = \mathcal{H}_{\underline{u}\underline{v}, \varepsilon}$.

* If the process P has a quasi-realisation
of $\dim V = d$, then

$$\mathcal{H}_{\underline{u}, \underline{v}} = (\pi^\circ \mathcal{D}_{\underline{u}})(\mathcal{D}_{\underline{v}}^\top),$$

and so $\text{rank } \mathcal{H} \leq d$.

2. Reconstruction of V

* Consider the Hankel-type matrix $\mathcal{H} = (\mathcal{H}_{\underline{u}, \underline{v}})$,
with $\mathcal{H}_{\underline{u}, \underline{v}} = P(\underline{u}\underline{v}) = P(u_1 u_2 \dots u_\ell v_1 v_2 \dots v_k)$
 $= \mathcal{H}_{\varepsilon, \underline{u}\underline{v}} = \mathcal{H}_{\underline{u}\underline{v}, \varepsilon}$.

* If the process P has a quasi-realisation
of $\dim V = d$, then

$$\mathcal{H}_{\underline{u}, \underline{v}} = (\Pi^\circ \mathcal{D}_{\underline{u}})(\mathcal{D}_{\underline{v}}^\top),$$

and so $\text{rank } \mathcal{H} \leq d$.

* If P has p.r. w/ s states, then $d=s$; if it has
c.p.r. w/ Hilbert space dimension t , then $d=t^2$.

* If P has p.r. w/ s states, then $d=s$; if it has c.p.r. w/ Hilbert space dimension t , then $d=t^2$.

Remark: Finite rank of \mathcal{H} no guarantee for existence of p.r. (i.e. a hidden Markov model) nor of c.p.r. (i.e. a hidden quantum Markov model)!

* If P has p.r. w/ s states, then $d=s$; if it has c.p.r. w/ Hilbert space dimension t , then $d=t^2$.

Remark: Finite rank of \mathcal{H} no guarantee for existence of p.r. (i.e. a hidden Markov model) nor of c.p.r. (i.e. a hidden quantum Markov model)!

Examples by M. Fox & H. Rubin
(1968); S.W. Dharmadhikari (1970)

See later
discussion

* Consider the Hankel-type matrix $\mathcal{H} = (\mathcal{H}_{\underline{u}, \underline{v}})$,
with $\mathcal{H}_{\underline{u}, \underline{v}} = P(\underline{u}\underline{v}) = P(u_1 u_2 \dots u_\ell v_1 v_2 \dots v_k)$.

* Conversely, if $\text{rank } \mathcal{H} = r < \infty$: There exists
a g.u.r. ("regular rep.") with $\dim V = r$,
which is the minimum. Any other minimal-
dim. g.u.r. is similar to the regular one,
i.e. linearly equivalent.

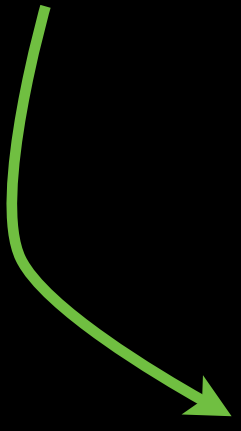
* Consider the Hankel-type matrix $\mathcal{H} = (\mathcal{H}_{\underline{u}, \underline{v}})$, with $\mathcal{H}_{\underline{u}, \underline{v}} = P(\underline{u}\underline{v}) = P(u_1 u_2 \dots u_\ell v_1 v_2 \dots v_k)$.

* Conversely, if $\text{rank } \mathcal{H} = r < \infty$: There exists a g.u.r. ("regular rep.") with $\dim V = r$, which is the minimum. Any other minimal-dim. g.u.r. is similar to the regular one.

[Construction: $V = \text{column space of } \mathcal{H}$, and D_u maps $h_{\underline{v}} = \mathcal{H}_{\cdot, \underline{v}}$ to $h_{u\underline{v}} = \mathcal{H}_{\cdot, u\underline{v}} = \mathcal{H}_{\cdot, \underline{u}, \underline{v}}$ - linear because it selects the rows of $h_{\underline{v}}$ with index ending in u ; $\tau = h_\varepsilon$, $\pi = (1, 0, 0, \dots)$. Check that it works...]

Basic inference problem: Find \mathcal{H} and the regular representation, i.e. $V, \tau, \pi, \mathcal{D}_u$.

Basic inference problem: Find \mathcal{H} and the regular representation, i.e. $V, \tau, \pi, \mathcal{D}_u$.



Once we have that, can face the issue of finding a quantum or even classical realisation.

Related but not equivalent to the construction of the " ε -machine"

[cf. Crutchfield and Santa Fe Institute].

No quantum analogue known...

Basic inference problem: Find \mathcal{H} and the regular representation, i.e. $V, \tau, \pi, \mathcal{D}_u$.

Issue: in practice, can know only a finite part of \mathcal{H} , i.e. some entries or more generally expectation values $\text{Tr} \mathcal{H} M_j = \lambda_j$. (*)

Basic inference problem: Find \mathcal{H} and the regular representation, i.e. $V, \tau, \pi, \mathcal{D}_u$.

Issue: in practice, can know only a finite part of \mathcal{H} , i.e. some entries or more generally expectation values $\text{Tr} \mathcal{H} M_j = \lambda_j$. (*)
or \approx

Basic inference problem: Find \mathcal{H} and the regular representation, i.e. $V, \tau, \pi, \mathcal{D}_u$.

Issue: in practice, can know only a finite part of \mathcal{H} , i.e. some entries or more generally expectation values $\text{Tr} \mathcal{H} M_j = \lambda_j$. (*)
or \approx

Want to find a rank- r completion of \mathcal{H} with (*) and subject to constraints:

(Positivity) $\mathcal{H}_{\underline{u}, \underline{v}} \geq 0$,

(Hankel) $\mathcal{H}_{\underline{u}, \underline{v}} = \mathcal{H}_{\varepsilon, \underline{uv}} = \mathcal{H}_{\underline{uv}, \varepsilon}$, $\mathcal{H}_{\varepsilon, \varepsilon} = 1$,

(Marginals) $\sum_{\omega} \mathcal{H}_{\underline{u}, \underline{v}\omega} = \mathcal{H}_{\underline{u}, \underline{v}} = \sum_{\omega} \mathcal{H}_{\omega \underline{u}, \underline{v}}$

How many numbers $\lambda_j = \text{Tr} \mathcal{H} M_j$ ($j=1, \dots, n$) do we need to reconstruct \mathcal{H} , or equivalently an r -dimensional quasi-realization?

- To specify quasi-realization need less than $N := r^2 |\mathbb{M}| + 2r$ parameters.
- Thus expect that $n \gg N$ sufficiently random expectation values should do it...

(Work in progress)

3. Classical \subsetneq quantum \subsetneq GPT

Minimal-dimensional quasi-realisation of a process is unique, and isomorphic to the regular representation from \mathcal{H} , $\dim V = r$.

3. Classical \subseteq quantum \subseteq GPT

Minimal-dimensional quasi-realisation of a process is unique, and isomorphic to the regular representation from \mathcal{H} , $\dim V = r$.

Fact: Given any quasi-realisation V , the regular one is obtained by going to $V_0 =: \text{span}(C_{\min}) / \ker(C'_{\max})$.

3. Classical \subseteq quantum \subseteq GPT

Minimal-dimensional quasi-realisation of a process is unique, and isomorphic to the regular representation from \mathcal{H} , $\dim V = r$.

Fact: Given any quasi-realisation V , the regular one is obtained by going to $V_0 =: \text{span}(C_{\min}) / \ker(C'_{\max})$.

For the cone C (classical, quantum or GPT), this means intersecting it with $\text{span}(C_{\min})$, and factoring out $\ker(C'_{\max})$.

Recall cones:

Given convex cones $C \subset V$ and $\tilde{C} \subset C' \subset V^*$,
s.t. $\tau \in C$, $\pi \in C'$, and the cones are preserved by
the transformations, i.e. $D_u C \subset C$, $\tilde{C} D_u \subset \tilde{C}$
for all u . Then $P(\underline{u}) \geq 0$.

Conversely: If $P \geq 0$, then such cones exist,

$$\text{e.g. } C = C_{\min} = \overline{\text{cone}\{D_u \tau : \underline{u} \in \mathbb{M}^*\}},$$

$$\tilde{C} = C'_{\max} = \overline{\text{cone}\{\pi D_u : \underline{u} \in \mathbb{M}^*\}}.$$

But not unique: many cones between C_{\min}
and C_{\max} are suitable: $C_{\min} \subset C \subset C_{\max}$.

(Also, of course, it has to be stable under
the maps D_u !)

A classical realisation has the cone of non-negative vectors; this gives rise to polyhedral cones C & C' in the regular representation.

A classical realisation has the cone of non-negative vectors; this gives rise to *polyhedral cones* C & C' in the regular representation.

A quantum realisation has the cone of semidefinite matrices; this gives rise to *semidefinite representable (SDR) cones* C & C' in the regular representation:

$$C = \{x = (x_1, \dots, x_d) : \exists x_{d+1}, \dots, x_e \sum_{i=1}^e x_i R_i \geq 0\},$$

for certain $D \times D$ -matrices R_i .

Example. $V = B(\mathbb{C}^2)_{sa} = \text{span}\{1, X, Y, Z\}$ qubit
with $\tau=1$, $\pi=\frac{1}{2}\text{Tr}$, and the following maps:

$$\mathcal{D}_0(A) = \frac{1}{4} |0\rangle\langle 0| A |0\rangle\langle 0|,$$

$$\mathcal{D}_1(A) = \frac{1}{4} |1\rangle\langle 1| A |1\rangle\langle 1|,$$

$$\mathcal{D}_X(A) = \frac{1}{4} \exp(i\alpha X) A \exp(-i\alpha X),$$

$$\mathcal{D}_Z(A) = \frac{1}{4} \exp(i\beta Z) A \exp(-i\beta Z),$$

$$\mathcal{D}_T(A) = \frac{1}{4} A^T.$$

When α/π and β/π are irrational, dynamics explores whole Bloch sphere densely. Four-dim. q.u.r., but requires 2 qubits for c.p.r.!

In the previous example,

$C_{\min} = C_{\max}$, hence C is

unique, and it's not polyhedral: cone over Bloch sphere. Thus, this process has no (finite) classical realisation.

Polyhedral cone between C_{\min} and C_{\max} necessary for cl. realisation. Sufficient?

[Cf. however Fox/Rubin/Dharmadhikari!]

SDR cone between C_{\min} and C_{\max} necessary
for existence of a quantum realisation.
Sufficient? (...)

If we manage to find a quasi-realisation
with $C_{\min} = C_{\max}$ and this cone not being
SDR, this would mean that the process
has no (finite) quantum realisation!

SDR cone between C_{\min} and C_{\max} necessary
for existence of a quantum realisation.
Sufficient? (...)

If we manage to find a quasi-realisation
with $C_{\min} = C_{\max}$ and this cone not being
SDR, this would mean that the process
has no (finite) quantum realisation!

Note: The processes by Fox/Rubin/
Dharmadhikari/Nadkarni (1968-1970) have
 \nexists QMMs in qutrits.

[M. Fanizza/J. Lumbreras/AW, arXiv:2209.11225]

SDR cone between C_{\min} and C_{\max} necessary
for existence of a quantum realisation.
Sufficient? (...)

Thm. [M. Fanizza/J. Lumbraeras/AW]: \exists process
 P with Hankel rank $\mathcal{H} = 3$ and $C_{\min} = C_{\max}$
transcendental, whereas SDR cones are
semi-algebraic. Thus, P has no \mathcal{H} QMM.

SDR cone between C_{\min} and C_{\max} necessary for existence of a quantum realisation.
Sufficient? (...)

Thm. [M. Fanizza/J. Lumbrellas/AW]: \exists process P with Hankel rank $\mathcal{H} = 3$ and $C_{\min} = C_{\max}$ transcendental, whereas SDR cones are semi-algebraic. Thus, P has no \mathcal{H} QMM.

Answers an open question from [Fannes/Nachtergaele/Werner, CMP 144:443-490 (1992)] :-)

Example: P has three symbols, 0, 1, 2.

We give directly its quasi-realisation:

$V = \mathbb{R}^3$; let $a > 1 > b > 0$ such that $\ln a$ and $\ln b$ are linearly independent over the rationals.

$$\mathcal{D}_1 = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln a & 1 \end{bmatrix}, \quad \mathcal{D}_2 = \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln b & 1 \end{bmatrix},$$

$$\mathcal{D}_0 = m_0 \mu_0^T, \text{ with } m_0 = \begin{bmatrix} m_{01} \\ m_{02} \\ m_{03} \end{bmatrix},$$
$$\mu_0^T = [\mu_{01} \ \mu_{02} \ \mu_{03}]$$

Example: P has three symbols, 0, 1, 2.

We give directly its quasi-realisation:

$V = \mathbb{R}^3$; let $a > 1 > b > 0$ such that $\ln a$ and $\ln b$ are linearly independent over the rationals.

$$\mathcal{D}_1 = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln a & 1 \end{bmatrix}, \quad \mathcal{D}_2 = \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln b & 1 \end{bmatrix},$$

$$\mathcal{D}_1^s \mathcal{D}_2^t = \begin{bmatrix} a^s b^t & 0 & 0 \\ 0 & 1 & 0 \\ 0 & s(\ln a) + t(\ln b) & 1 \end{bmatrix} \quad \text{for } s, t \in \mathbb{N}$$

Example: P has three symbols, 0, 1, 2.

We give directly its quasi-realisation:

$V = \mathbb{R}^3$; let $a > 1 > b > 0$ such that $\ln a$ and $\ln b$ are linearly independent over the rationals.

$$D_1 = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln a & 1 \end{bmatrix}, D_2 = \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln b & 1 \end{bmatrix},$$

$$D_1^s D_2^t = \begin{bmatrix} a^s b^t & 0 & 0 \\ 0 & 1 & 0 \\ 0 & s(\ln a) + t(\ln b) & 1 \end{bmatrix} \text{ for } s, t \in \mathbb{N}$$

Example: P has three symbols, 0, 1, 2.

We give directly its quasi-realisation:

$V = \mathbb{R}^3$; let $a > 1 > b > 0$ such that $\ln a$ and $\ln b$ are linearly independent over the rationals.

$$\mathcal{D}_1 = \begin{bmatrix} a & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln a & 1 \end{bmatrix}, \quad \mathcal{D}_2 = \begin{bmatrix} b & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \ln b & 1 \end{bmatrix},$$

$$\mathcal{D}_1^s \mathcal{D}_2^t = \begin{bmatrix} e^x & 0 & 0 \\ 0 & 1 & 0 \\ 0 & x & 1 \end{bmatrix}, \text{ with } x \in \mathbb{R} \text{ dense!}$$

Example (cont'd): M_0 is a "reset" operation, which allows us to write

$$C'_{\max} = \text{cone}\{\begin{bmatrix} \mu_{01}e^x & \mu_{02} + \mu_{03}x & \mu_{03} \end{bmatrix} : x \in \mathbb{R}\}$$

$$C_{\min} = \text{cone}\{\begin{bmatrix} m_{01}e^x & m_{03} & m_{02} + m_{03}x \end{bmatrix}^T : x \in \mathbb{R}\}$$

Fact: C_{\max} is of the same form as C_{\min} , only with different parameters. One can choose D_0 such that $C_{\min} = C_{\max} = C$.

Example (cont'd): M_0 is a "reset" operation, which allows us to write

$$C'_{\max} = \text{cone}\{\mu_{01}e^x \quad \mu_{02} + \mu_{03}x \quad \mu_{03}\} : x \in \mathbb{R}\}$$

$$C_{\min} = \text{cone}\{m_{01}e^x \quad m_{03} \quad m_{02} + m_{03}x\}^T : x \in \mathbb{R}\}$$

Fact: C_{\max} is of the same form as C_{\min} , only with different parameters. One can choose D_0 such that $C_{\min} = C_{\max} = C$.

In that case, a suitable positive linear combination of D_0, D_1, D_2 has right fixed point τ in $\text{int}(C)$, and left fixed point π in $\text{int}(C')$. This is the sought-after g.u.r. (...)

Example gives rise to the exponential cone

$$K_{\text{exp}} = \{(x, y, z) : x/y \geq e^z/y, x, y, z \geq 0\},$$

and it works for us because that is a transcendental shape.

Example gives rise to the exponential cone

$$K_{\exp} = \{(x, y, z) : x/y \geq e^z/y, x, y, z \geq 0\},$$

and it works for us because that is a transcendental shape.

More examples from power cone ($0 \leq t \leq 1$)

$$K_t = \{(x, y, z) : x^t + y^t \geq |z|, x, y \geq 0, z \in \mathbb{R}\},$$

which is transcendental iff t is irrational.

As before we can design a reset map and two invertible maps, which latter act densely transitive on the cone's extremal rays. And we can engineer $C_{\min} = C_{\max}$, too.

4. Further thoughts

Extend to genuinely quantum case, i.e. a chain of non-commutative spin C^* -algebras:

- Have a generalisation of regular (minimum dim.) representation for *finitely corr. states*
- Rather than a vector space order on V and positive elements and maps, necessary and sufficient structure is an *operator system*, i.e. consistent orders on $V \otimes M_n$, and maps are completely positive...

[Fannes/Nachtergaele/Werner, CMP 144:443-490 (1992)]

4. Further thoughts

Finely correlated state on a chain of non-commutative spin C^* -algebras:

- In fact, the finely correlated state itself gives us two extreme o.s., where the cones $(V \otimes M_n)_+$ are either all as small or all as large as they can be.
- Exponential and power cones have matrix generalisations; perhaps suitable for new variational classes of finely corr. states?

[Fanizza et al., in preparation]

4. Questions, questions, questions

- Low-rank completion of the Hankel matrix with noisy data?
- How to find a quantum model just from the regular representation (assuming one exists)?
- Can these exponential and power cones be useful? Note that dual cone is of the same kind, so perhaps good for convex optimisation. Interesting class of GPTs?
- CP maps for matrix power & exp. cones?



=Additional material=

Ogni scarrafon' è
bell' a mamma suja



5. Removing redundancy: quotients

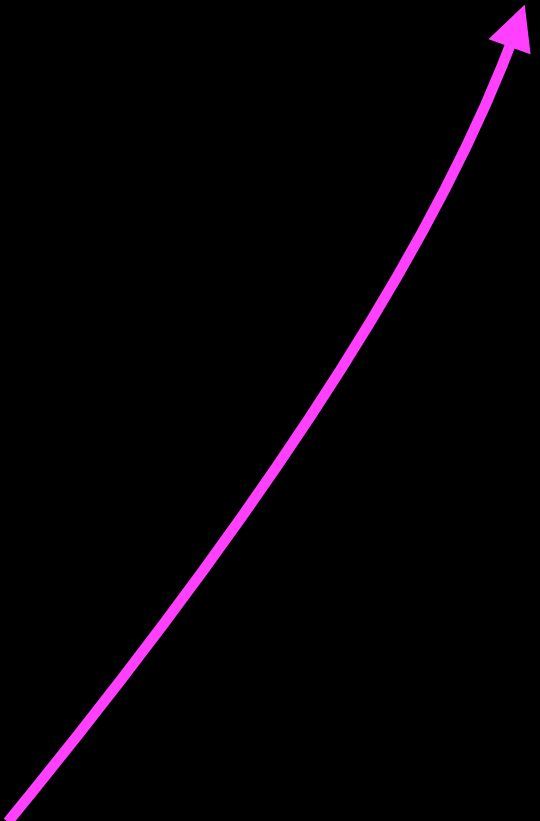
If your model is not minimal, still useful,
assuming it has a suitable cone CcV .

Redundancy...

5. Removing redundancy: quotients

If your model is not minimal, still useful, assuming it has a suitable cone $C \subset V$.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}}^T : \underline{u} \in \mathbb{M}^*\} \subset V$,



Reachable space; might as well go to \mathcal{W} , with cone $C \cap \mathcal{W}$...

5. Removing redundancy: quotients

If your model is not minimal, still useful, assuming it has a suitable cone $C \subset V$.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}}^T : \underline{u} \in \mathbb{M}^*\} \subset V$,

$$K = \{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset V.$$

Null space; $C \cap K = 0$, so
we may factor out K ...

Reachable space; might as
well go to \mathcal{W} , with cone $C \cap \mathcal{W}$...

5. Removing redundancy: quotients

If your model is not minimal, still useful, assuming it has a suitable cone $C \subset V$.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}} \tau : \underline{u} \in \mathbb{M}^*\} \subset V$,

$$K = \{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset V.$$

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (C \cap \mathcal{W})/K = \{\omega + K : \omega \in C \cap \mathcal{W}\},$$

$\tau_0 := \tau + K$, $\pi_0 := \pi/K$, $\mathcal{D}_{\underline{u}}^0 := \mathcal{D}_{\underline{u}}/K$; well-defined because of $\pi(K) = 0$, $\mathcal{D}_{\underline{u}} \mathcal{W} \subset \mathcal{W}$, $\mathcal{D}_{\underline{u}} K \subset K$.

5. Removing redundancy: quotients

If your model is not minimal, still useful, assuming it has a suitable cone $C \subset V$.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}} \tau : \underline{u} \in \mathbb{M}^*\} \subset V$,

$$K = \{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset V.$$

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (C \cap \mathcal{W})/K = \{\omega + K : \omega \in C \cap \mathcal{W}\},$$

$$\tau_0 := \tau + K, \pi_0 := \pi/K, \mathcal{D}_{\underline{u}}^0 := \mathcal{D}_{\underline{u}}/K.$$

Always a minimal-dim. g.u.r., hence is isomorphic to regular, and cone C_0 is suitable.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}}^\top : \underline{u} \in \mathbb{M}^*\} \subset V$,
 $K = \{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset V$.

$$\begin{aligned} V_0 &:= \mathcal{W}/K, \\ C_0 &:= (C \cap \mathcal{W})/K = \{\omega + K : \omega \in C \cap \mathcal{W}\}, \\ \tau_0 &:= \tau + K, \pi_0 := \pi/K, \mathcal{D}_{\underline{u}}^0 := \mathcal{D}_{\underline{u}}/K. \end{aligned}$$

Classical model, i.e. $V = \mathbb{R}^d$, $C = \mathbb{R}_{\geq 0}^d$, $\tau = (1, \dots, 1)^\top$,
 π a probability row vector.

Redundancy: $\mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}}^\top : \underline{u} \in \mathbb{M}^*\} \subset V$,
 $K = \{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset V$.

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (C \cap \mathcal{W})/K = \{\omega + K : \omega \in C \cap \mathcal{W}\},$$

$$\tau_0 := \tau + K, \pi_0 := \pi/K, \mathcal{D}_{\underline{u}}^0 := \mathcal{D}_{\underline{u}}/K.$$

Classical model, i.e. $V = \mathbb{R}^d$, $C = \mathbb{R}_{\geq 0}^d$, $\tau = (1, \dots, 1)^\top$,

π a probability row vector.

C_0 is then a *polyhedral cone* and every such cone arises in the above way (Fourier-Motzkin elimination). Guaranteed:

$d \leq \# \text{extremal rays of } C$, sometimes best.

5'. Quotient of a quantum model

Quantum model, i.e. $V = B(\mathcal{H})_{sa}$, $C = B(\mathcal{H})_{\geq 0}$, $\tau = \mathbb{1}$,
 $\pi = \omega$ quantum state, \mathcal{D}_u are cp maps.

Once constructed $K \cap \mathcal{W} \subset \mathcal{W} \subset V$: $C \cap \mathcal{W}$ is an operator system, $C_0 = (C \cap \mathcal{W})/K$ a quotient operator system; the \mathcal{D}_u^0 preserve C , in fact cp maps in the operator system sense.

[Farenick/Paulsen, Math. Scand. 111:210-243, 2012]

5'. Quotient of a quantum model

Quantum model, i.e. $V = B(\mathcal{H})_{sa}$, $C = B(\mathcal{H})_{\geq 0}$, $\tau = \mathbb{1}$,
 $\pi = \omega$ quantum state, \mathcal{D}_u are cp maps.

Once constructed $K \cap \mathcal{W} \subset \mathcal{W} \subset V$: $C \cap \mathcal{W}$ is an operator system, $C_0 = (C \cap \mathcal{W})/K$ a quotient operator system; the \mathcal{D}_u^0 preserve C , in fact cp maps in the operator system sense.

[Farenick/Paulsen, Math. Scand. III:210-243, 2012]

Membership in the cone is an SDP: semi-definite condition of a finite-size matrix with existential real variables.

SDR operator systems:

$$\mathbb{1} \in \mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}}\mathbb{1} : \underline{u} \in \mathbb{M}^*\} = \mathcal{B}(\mathcal{H})_{sa},$$

$$K = \{\omega \circ \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset \mathcal{B}(\mathcal{H})_{sa}.$$

Vector space and positive cone:

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (\mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W})/K = \{\omega + K : \omega \in \mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W}\}.$$

SDR operator systems:

$$1 \in \mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}} 1 : \underline{u} \in \mathbb{M}^*\} = \mathcal{B}(\mathcal{H})_{sa},$$

$$K = \{\omega \circ \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset \mathcal{B}(\mathcal{H})_{sa}.$$

Vector space and positive cone:

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (\mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W})/K = \{\omega + K : \omega \in \mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W}\}.$$

Operator system lifts this to $V_0 \otimes \mathcal{B}(\mathbb{C}^n)_{sa}$:

$$C_n := (\mathcal{B}(\mathcal{H} \otimes \mathbb{C}^n)_{\geq 0} \cap \mathcal{W} \otimes \mathcal{B}(\mathbb{C}^n)_{sa})/K \otimes 1$$

[Farenick/Paulsen, Math. Scand. 111:210-243, 2012]

SDR operator systems:

$$1 \in \mathcal{W} = \text{span}\{\mathcal{D}_{\underline{u}} 1 : \underline{u} \in \mathbb{M}^*\} = \mathcal{B}(\mathcal{H})_{sa},$$

$$K = \{\omega \circ \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}^\perp \subset \mathcal{B}(\mathcal{H})_{sa}.$$

Vector space and positive cone:

$$V_0 := \mathcal{W}/K,$$

$$C_0 := (\mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W})/K = \{\omega + K : \omega \in \mathcal{B}(\mathcal{H})_{\geq 0} \cap \mathcal{W}\}.$$

Operator system lifts this to $V_0 \otimes \mathcal{B}(\mathbb{C}^n)_{sa}$:

$$C_n := (\mathcal{B}(\mathcal{H} \otimes \mathbb{C}^n)_{\geq 0} \cap \mathcal{W} \otimes \mathcal{B}(\mathbb{C}^n)_{sa})/K \otimes 1$$

CP maps: $(\mathcal{D}_{\underline{u}} \otimes \text{id})C_n \subset C_n$ for all \underline{u} and n .

[Farenick/Paulsen, Math. Scand. 111:210-243, 2012]

But the \mathcal{D}_u^0 remember more than just being cp in the operator system. Indeed,

$$\mathcal{D}_u^0 \in \mathcal{P} := \{ \Lambda / K : \Lambda \text{ cp on } B(\mathcal{H}),$$

$$\Lambda(\mathcal{W}) \subset \mathcal{W}, \Lambda(K) \subset K \} \subset \text{End}(V_0),$$

which is itself an SDR cone.

But the \mathcal{D}_u^0 remember more than just being cp in the operator system. Indeed,

$$\mathcal{D}_u^0 \in \mathcal{P} := \{\Lambda/K : \Lambda \text{ } cp \text{ on } B(\mathcal{H}),$$

$$\Lambda(\omega) \subset \omega, \Lambda(K) \subset K\} \subset \text{End}(V_0),$$

which is itself an SDR cone. Maybe you don't find it too pretty...it took us a while, too, to see its beauty :-)



But the \mathcal{D}_u^0 remember more than just being cp in the operator system. Indeed,

$$\mathcal{D}_u^0 \in \mathcal{P} := \{\Lambda/K : \Lambda \text{ cp on } B(\mathcal{H}),$$

$$\Lambda(\mathcal{W}) \subset \mathcal{W}, \Lambda(K) \subset K\} \subset \text{End}(V_0),$$

which is itself an SDR cone. Maybe you don't find it too pretty...it took us a while, too, to see its beauty :-)

$\mathcal{P} = \mathcal{P}(\mathcal{W}, K) \subset \text{CP}(V_0)$, and in general the inclusion is strict!

[Equality by Arveson's extension theorem for $K=0$ or $\mathcal{W} = B(\mathcal{H})_{sa}$]



6. Reconstructing the vector order?

Task: Find a suitable cone C for the g.u.r.
 $(V, \tau, \pi, \mathcal{D}_{\underline{u}})$, ideally a "nice" one...

Necessarily, $C_{\min} \subset C \subset C_{\max}$, with (recall)

$$C_{\min} = \overline{\text{cone}\{\mathcal{D}_{\underline{u}}^{\tau} : \underline{u} \in \mathbb{M}^*\}},$$

$$C_{\max} = \text{cone}\{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}'.$$

6. Reconstructing the vector order?

Task: Find a suitable cone C for the g.u.r. $(V, \tau, \pi, \mathcal{D}_u)$, ideally a "nice" one...

Necessarily, $C_{\min} \subset C \subset C_{\max}$, with (recall)

$$C_{\min} = \overline{\text{cone}\{\mathcal{D}_{\underline{u}}^\tau : \underline{u} \in \mathbb{M}^*\}},$$

$$C_{\max} = \text{cone}\{\pi \mathcal{D}_{\underline{u}} : \underline{u} \in \mathbb{M}^*\}'.$$

Can we choose C polyhedral or SDR?

Difficulty of course that C has to be preserved by the \mathcal{D}_u ; note that C_{\min} & C_{\max} satisfy this automatically.

6. Reconstructing the vector order?

Instructive special case: $C = C_{\min} = C_{\max}$,
ruling out a classical model if that is not
a polyhedral cone. [Cf. example, where this
happens with $C = \text{cone over a Bloch sphere.}$]

6. Reconstructing the vector order?

Instructive special case: $C = C_{\min} = C_{\max}$,
ruling out a classical model if that is not
a polyhedral cone. [Cf. example, where this
happens with $C = \text{cone}$ over a Bloch sphere.
And the other example, where C is unique
and not SDR, in fact transcendental;
provides a process generated by a finite
GPT, but w/o quantum realisation.]